

Year 9 Art

The curriculum projects in Year 9 are developed to build on existing skills and revisit and reinforce previous learning in visual language, graphic techniques and art elements and further develop the planning and exploration of ideas and outcomes. Media skills and techniques are refined and students are encouraged to interpret themes and ideas more independently. The format of the curriculum is devised to introduce students to the GCSE coursework elements and construction of creating a project through the required stages of development.

Methods of deepening and securing knowledge:

Retrieval	Throughout the year technical skills, research and analysis skills and format are frequently revisited.
Elaboration	Through the practical tasks and contextual research students constantly elaborate on new and existing skills.
Concrete examples	Demonstrations of skills and techniques are used to develop understanding and examples of existing work help to embed knowledge of processes.
Knowledge organisers	Knowledge organisers are used as reference for techniques and skills used in the projects and layout of the project providing a plan for students.

	Autumn term 1	Autumn term 2	Spring term 1
Topic(s)	<p>Gaudi Towers Clay project developing skills working in 3D. Based on the work of Spanish artist Antoni Gaudi. Research and analysis of artists' work. Observational drawings. Design ideas for Gaudi towers based on natural forms. Construction of a fantasy clay building based on natural forms. Decoration of clay construction. Project evaluation.</p>	<p>Georgia O'Keeffe Painting project developing observational drawing skills working with a range of media. Observational drawing of flowers and skulls using pastels, inks, watercolour and fine liner. Development of colour theory, colour mixing and blending. Scale and cropping imagery. Artists research and transcription work. Design ideas and refinements based on the work of Georgia O'Keeffe. Final outcome in watercolour /pastel. Project evaluation.</p>	<p>Keith Haring/social issues Based on the pop artist Keith Haring research cultural and social issues. Develop colour theory and technique in acrylic painting. Analysis and transcription work. Design ideas based on individual themes. Group evaluation of ideas. Group design for large scale poster. Final outcome - create a large scale poster in groups.</p>

Assessment	Artists research, observational drawings, design development, planning of construction, fantasy clay building.	Observational studies, design development, research/transcription work. Final outcome.	Research on cultural and social issues. Development of idea. Collaborative working. Final outcome of large scale poster.
CEIAG <i>(Careers that are linked to that topic)</i>	Insight into the work of 3D artists and construction. Develop planning and organisational skills.	Insight into the life of a painting artist.	Working together as a team, decision making, consideration of others' opinions and views.

	Spring term 2	Summer term 1	Summer term 2
Topic(s)	<p>Black and White Illustration Project Project investigating the work of different illustrators, Quentin Blake, Ronald Searle and Clifford Harper. Focussed on extracts from three different texts. Artists research and analysis. Transcription work/lino printing. Research imagery. Digital design development. Students design and create their own illustrations. Refinement. Final outcome in the style of the artist.</p>	<p>Landscape Explore mixed media/layering techniques to create a landscape picture. Investigate the work of David Hockney and Mackenzie Thorpe. Transcription pieces and analysis. Experimentation of mixed media techniques. Primary sources images/photographs. Design ideas. Refinement of ideas. Final outcome in mixed media. Evaluation of project.</p>	<p>Henry Moore/Environment Looking at the work of Henry Moore and the work of contemporary 3D artists. Design and make a 3D structure from recycled materials. Impact of recycling on the environment. Artists research and analysis. Construction skills and experimentation. Design development working in pairs. Planning/layout/process. Construction of 3D pieces using recycled materials.</p>
Assessment	Transcription and analysis. Design development. Final outcome.	Use of mixed media techniques. Development of ideas. Final outcome. Evaluation.	Artists research and analysis. Construction skills. Final outcome of 3D construction. Use of recycled materials.
CEIAG <i>(Careers that are linked to that topic)</i>	Insight into the use of digital art and the career of an illustrator.	Life of an artist/photographer.	Collaborative working, developing organisational skills.

Independent study

Independent study in Year 9 is designed to support in-class learning and extend the students' ability to develop skills already learnt in lessons. Artists research and analysis skills are extended, supported by writing frames to give greater depth in preparation for GCSE.