

Year 8 Art

Based on the SAIL format of four projects running for ten weeks the projects reinforce and, at times, revisit learning in Year 7, while greater emphasis is placed on media exploration and experimentation. Students are encouraged to take creative risks and to pursue independent approaches and ideas. A great range of media choices are utilised - painting techniques, printing, clay modelling, drawing skills, card construction and research tasks. Learning is enhanced by discussion, group work, sharing opinions to inform ideas, refine, assess and evaluate work in progress.

Methods of deepening and securing knowledge:

Retrieval practice	Skills are revisited regularly to develop on existing skills and build confidence and ability in shading, design work, colour theory, printing, card construction and clay work.
Elaboration	Students elaborate on new and existing skills through evaluation, analysis and experimentation of practical tasks.
Concrete examples	Demonstrations and examples are used to reinforce understanding of techniques and processes.
Knowledge organisers	Knowledge organisers are used to give information on techniques and skills used in the project. In this project students build up their own knowledge organiser with information on the different artists.

	Theme 1	Theme 2
Topic(s)	<p>May The Force Be With You - Machine World Project based on machine world insects. Designing 3D futuristic mechanical insects. Develop colour theory and tonal shading. Research and transcription work based on the work of Fernand Leger and Kazimir Malevich. Creating colourful abstract composition as a background based on the artists. Develop a final piece based on a futuristic mechanical insect in monochrome with colourful abstract background.</p>	<p>Inspirations - Dreamtime Aboriginal Shields Based on Aboriginal art and culture. Research dreamtime stories/pattern /culture. Create a resource page with illustrations of animals, patterns and symbols. Create Aboriginal shield designs informed by research. Analyse design development and refine in pairs. Aboriginal Shield card construction and decoration.</p>

Assessment	Design development of futuristic mechanical insects. Colour theory and tonal painting skills. Research skills. Final outcome of futuristic mechanical insect and abstract background.	Design development on Aboriginal shields. Card construction skills/ final outcome of Aboriginal shield.
CEIAG <i>(careers that are linked to that topic)</i>	Insight into the life of an artist. Develop organisational skills and make informed choices.	Develop collaborative working and decision-making skills. Define job roles and consideration of others' views and opinions.

	Theme 3	Theme 4
Topic(s)	Enterprise - Text based printing/painting project Project based on how text is used by different artists to project a message. Research and analysis on the work of Bob and Roberta Smith, Barbara Kruger and Mark Titchner. Transcription work on three artists. Use of text and development of the message conveyed. Design development, experimenting with technique. Printing messages in different format. Final outcome of a poster. Evaluation of project.	Change - Picasso/Clay Investigate portraiture over time. Focus on the cubist movement and its place in art history. Transcription/analysis - Picasso. Research the cubist movement. Observational drawing portraiture. Composition and layout of the face. Picasso style portrait. Clay construction skills/ clay head.
Assessment	Research and analysis skills. Printing skills. Poster final outcome.	Picasso portrait. Clay head.
CEIAG <i>(Careers that are linked to that topic)</i>	Insight into the life and job roles of the different artists. Printing and the power of the media, decision-making skills.	Role of the professional artist.

Independent Study

Independent study continues to support in-class learning and practice, whilst allowing more independent learning and creative thinking.