

Year 11 IMedia

The Year 11 curriculum continues to develop and equip the students with the knowledge and skills to design and create digital media products. The pre-production elements are taught independently but also interleaved throughout each unit in order that they can be demonstrated as required in their final coursework portfolios.

Methods of deepening and securing knowledge:

Interleaving	Theory and practical skills are revisited throughout the year, the connection/link between topics is highlighted as appropriate.
Real world examples	Theory is linked to real world scenarios so that students can see their application in everyday life and the workplace.
Knowledge organisers	These are used in all units of work to support the understanding and application of key words and knowledge/concepts.

	Autumn term 1	Autumn term 2	Spring term 1
Topic(s)	<p>Multi-page website Create a multipage website using multimedia components:</p> <ul style="list-style-type: none"> • Organising folders. • Importing assets. • Creating master pages/templates. • Inserting. • Creating a navigation system. • Saving and publishing the website for online viewing. • Reviewing a multipage website against a specific brief and identifying areas for improvement. 	<p>Set assignment R085 Creating multimedia webpages</p>	<p>Creating a digital animation Understand the purposes and features of an animation:</p> <ul style="list-style-type: none"> • The purposes and use of animations. • Types of animation. • The features of animation techniques. <p>Be able to plan a digital animation:</p> <ul style="list-style-type: none"> • Interpreting client requirements. • Understanding target audience. • Creating a storyboard for a digital animation. • Identifying resources and assets to be used. • Identifying different file formats and the properties which make them suitable for a digital animation. • Legislation.

Assessment	Ongoing teacher assessment of classwork using exam board exemplar material.	Teacher assessment of externally set assignment (moderated by the examination board).	Ongoing teacher assessment of classwork using exam board exemplar material.
CEIAG <i>(Careers that are linked to that topic)</i>	Working in the digital media sector, working with clients.	Working in the digital media sector, working with clients.	Working in the digital media sector, working with clients.

	Spring term 2	Summer term 1	Summer term 2
Topic(s)	<p>Creating a digital animation</p> <p>Be able to create a digital animation:</p> <ul style="list-style-type: none"> • Sourcing and storing assets to be used in a digital animation. • Using animation software to create a digital animation. • Creating and maintaining a test plan. • Using functions within animation software to enhance and animate movement. • Saving and exporting a digital animation to meet client requirements. <p>Be able to review a digital animation:</p> <ul style="list-style-type: none"> • Reviewing a digital animation against a specific brief. • Identifying areas for improvement and further development. 	<p>Set assignment - R086 Creating a digital animation</p>	<p>Exam preparation and revision - R081 Pre-production documents (if needed)</p>
Assessment	Ongoing teacher assessment of classwork using exam board exemplar material.	Teacher assessment of externally set assignment (moderated by the examination board).	Final R081 external examination and ongoing teacher assessment.
CEIAG <i>(Careers that are linked to that topic)</i>	Working in the digital media sector, working with clients.	Working in the digital media sector, working with clients.	Working in the digital media sector, working with clients.

Independent Study

In Year 11 independent study is designed to extend the learning in the classroom and can include research tasks and examination practice questions.